

1. A lot of blocked items and new items entering the board
2. We picked up new items while we have too many blocked items and in-progress items.
3. familiar - digital kanban board, pulling stories New - WIP at the top of the columns

Suppose we continue in this way indefinitely. Then what happens?

1. We have very unhappy customers :)
2. Everyone on the team will understand the process eventually and we can gather feedback regularly and improve the process
3. Progress will be slow, and piecemeal as we're working independently (siloed) - a lot of wasted time working things out

Second iteration

Cards position by the end of iteration

Debrief

How was it different? Please name drawbacks and benefits.

1. The team were collaborating well and kept items moving. We break the WIL for In progress items.
2. We were able to help each other Drawbacks: Not totally sure we understand if we should first unblock work or move and (Lack of agreement) Benifits: We could complete more items
3. Better communication, still a bit of guess work going on but we were working it out on the fly. Enforced WIP limits, encourage us to look for other things we could do ie we forced us to look broader

Could you guess any variations on this theme? Are there any other ways to limit work in progress?

1. We can block moving items to in progress if we exceed WIP
2. No idea :)
3. Knowing what the business priority is and deliberately focusing on finishing on that work that before anything else?

Name parallels from your working experience.

1. Team collaborate will with each other when figuring out the priorities and unblocking each others cards.
2. People tend to not want to jump in and help each other :) - Im a DEV and you a QA
3. WIP limits helps my team focus on finishing what they're working on aka stop starting, start finishing

Third iteration

Cards position by the end of iteration

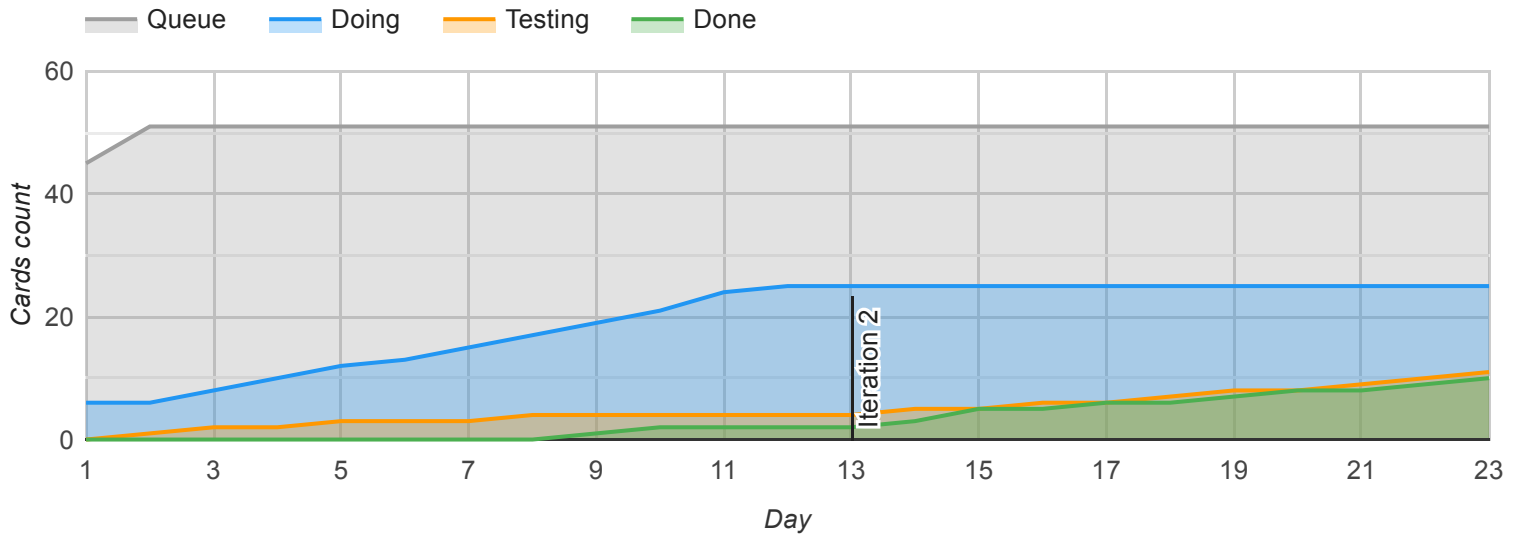
Game metrics

Cards counter per column

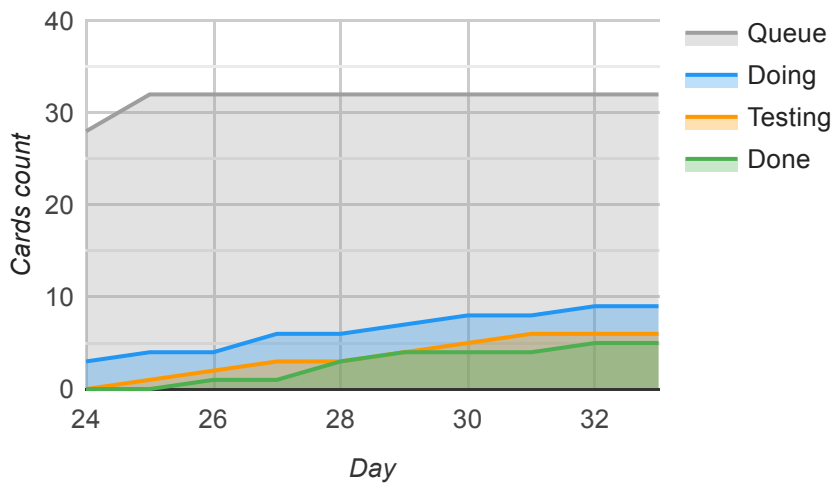
Second iteration					3 iteration				
Day					Day				
23	23	14	1	10	33	19	3	1	5
22	23	15	1	9	32	19	3	1	5
21	23	16	1	8	31	20	2	2	4
20	23	17	0	8	30	20	3	1	4
19	23	17	1	7	29	21	3	0	4
18	23	18	1	6	28	22	3	0	3
17	23	19	0	6	27	22	3	2	1
16	23	19	1	5	26	24	2	1	1
15	23	20	0	5	25	24	3	1	0
14	23	20	2	3	24	25	3	0	0
13	23	21	2	2					
First iteration									
Day									
12	23	21	2	2					
11	24	20	2	2					
10	27	17	2	2					
9	29	15	3	1					
8	31	13	4	0					
7	33	12	3	0					
6	35	10	3	0					
5	36	9	3	0					
4	38	8	2	0					
3	40	6	2	0					
2	42	5	1	0					
1	42	6	0	0					

Cumulative flow diagram

1 and 2 iterations



3 iteration



Lead time chart

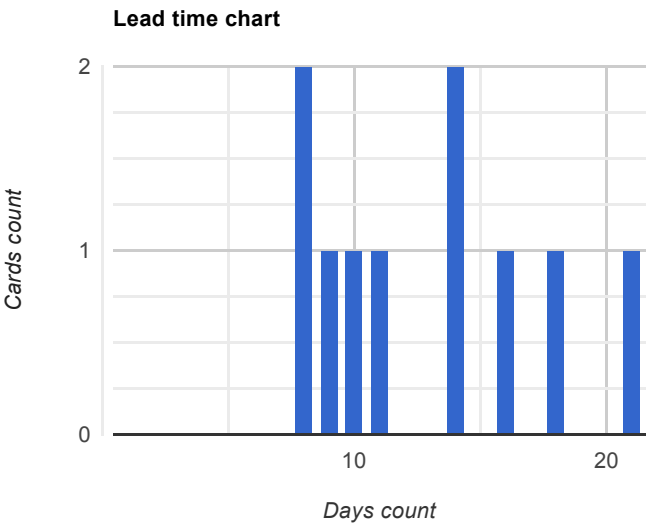
First iteration			
#	▶▶	✓	Time
#6	1	10	9
#18	1	9	8

Second iteration			
#	▶▶	✓	Time
#5	4	14	10
#7	1	19	18
#8	1	15	14
#10	9	20	11
#16	9	23	14
#24	1	22	21
#25	1	17	16
#41	7	15	8

3 iteration			
#	▶▶	✓	Time
#53	24	26	2
#54	24	32	8
#64	25	28	3
#69	24	28	4
#71	27	29	2

Lead time histogram

1 and 2 iterations



3 iteration

